



Namibian Electronic Sports Association

NESA
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FIFA National Tournament 2017

Game Rules

1. TEAMS:

- 1.1. Proper teams (clubs or countries)
- 1.2. No fictional teams

2. PAUSES:

- 2.1. Maximum of 3 per game
- 2.2. No longer than 35 seconds
- 2.3. Only if in possession of ball
- 2.4. Technical issue arises

3. GAMES (International):

- 3.1. Difficulty Level: World Class
- 3.2. Half Length: 6 minutes
- 3.3. Specific Controller Setting Exceptions: Legacy Defence prohibited
- 3.4. Commentary Volume: 0
- 3.5. Music Volume: 0
- 3.6. Time/Score display: On
- 3.7. Camera: Tele Broadcast
- 3.8. Radar: 2D
- 3.9. HUD: Indicator
- 3.10. Injuries: On
- 3.11. Custom tactics are allowed
- 3.12. Team Management: Player Line-up changes are allowed, however, Custom formations are disallowed
- 3.13. Extra Time:
 - In Group Play: No Extra Time
 - In Bracket Play: Extra Time rules as follows: extra time of two (2) minute halves will be played in the event of a draw after regulation time. Penalties will decide the winner if after extra time the scores are level.
- 3.14. In the Championship: Another match will be played with golden-goal rules in effect and the match stopped after the first goal determines the winner.

3.15. Custom formations are not permitted. Custom tactics and set pieces are available, however, NESAs can decide to turn them off at any point in its absolute discretion.

4. PLAYERS:

- 4.1. Timely
- 4.2. Act respectful at all times
- 4.3. Responsible to know rules
- 4.4. Responsible to know game times
- 4.5. Follow instruction of all umpires and event coordinators
- 4.6. Handle tournament equipment with care